

Teacher: Clark Kuhn Subject: P.E./Practical Living

Week: February 9th-12th, 2016 (Friday 3b) Topic: going to the doctor, heart, basketball (dribbling, passing)

National PE (NASPE) Standards:

(K-2) Triangle Passing and 3-Player Kick and Score (Kicking and Trapping, pg. 31) #1,2 Spatial awareness, kicking, trapping #3,4 Participates in enjoyable, challenging activities, sustains continuous movement for extended periods. #5,6 Participates, appreciates, enjoys movement, cooperates with a partner

(K-2) Soccer Red Light, Green Light, pg. 12, Open curriculum)

See pg. 13 for Standards 1-5 in attached lesson plan.

(3rd-5th) Get Your Ball, (Soccer, pg. 31) #1,2

Dribbling #2

Defensive/offensive strategies

#3,4 Cardiovascular fitness

#5,6 Cooperation, accepting

challenges

Cool down and Rewarding Positive Behaviors: Mr. Kuhn will pass out green on track or white clip up tickets. Mr. Kuhn will report to the classroom teacher what color the students ended up on. Students will participate in a cool down activity by running one lap followed by walking one lap, and line up at the door by playing the game "Mr. Kuhn says".

FRIDAY (3b) P.E. and Health Lesson Plan:

Topic: Spanish, dance, soccer

Vocabulary: kick, trap, force, dribbling

Spanish Lesson 4: Go to weebly website, under lesson plans clip PE Spanish Lessons 2016. Today's lesson is Spanish lesson #4. (8-10 minutes K-5th)

Friday 1 only: "I can" statements:

P.E. (K-2nd) I can kick and trap a soccer ball.

P.E. (K-2nd) I will tap the ball forward with a safe amount of force – keeping the ball close and under control.

P.E. (3rd-5th) I can score a point by getting a ball from the center and dribbling it back to the end line.

P.E. I can (3rd-5th) I will look for and ten dribble into open area.

Friday 1 only: Warm-up: Students will run three warm up laps and will dance to a Just Dance for Kids song on youtube.com. (K-5th) See list of Just Dance songs with appropriate lyrics.

Friday 1 only: Mini lesson: (P.E.) Go over rules and expectation, check shoes, use power point slides as needed.

Fitness Activity #1: (K-2) Triangle Passing and 3-Player Kick and Score (Kicking and Tripping, pg. 31), see attached lesson plan!

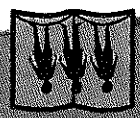
Differentiated Instruction: For struggling students: Students will need modeling and repeated instructions for each of the commands. For the advanced: They can play the games Keep Away (2 on 1) and 3-Player Kickball.

Exit slip: Did you earn the middle person's trust? If so, how?

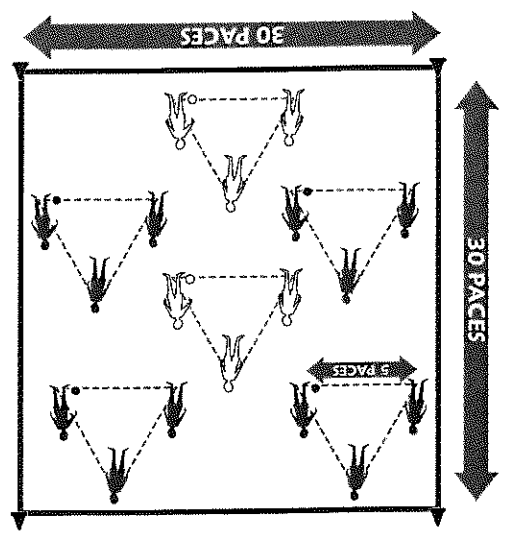
P.E. Activity #2: (K-2nd) Soccer Red Light, Green Light (Open online curriculum, pg. 12, see attached lesson plan!

			<p>Differentiated Instruction: Struggling students will need more modeling and higher students will have the commands shouted out quickly or add cones inside the activity area as obstacles.</p> <p>Exit Slip: DOK 1: Can you recall why good ball control was important in this activity? DOK 2: Can you tell me why each of those cues is important to foot dribbling? DOK 3: How would you help a friend or family member understand and practice good health balance?</p> <p>Fitness Activity #1: 3rd-5th) Get Your Ball (Soccer, pg. 31), see attached lesson plan!</p> <p>Differentiated Instruction: Struggling students will need more modeling and higher students: Which group can bring the most balls to their safe one? How quickly can you set up the balls for the next round?</p> <p>Exit Slip: Can you show me how to correctly dribble and trap the soccer ball. Show me three different ways to trap the soccer ball.</p> <p>Fitness Activity #2 (3rd-5th) Shark Attack, Open online curriculum, pg. 10-11, see attached lesson plan!</p> <p>Differentiated Instruction: Struggling students will need more modeling and higher students: see pg. 11 for grade level progression and ways to make it more challenging for advanced students.</p> <p>Exit Slip: DOK 1: How can you recognize open space during an activity like Shark Attack? DOK 2: How would you compare and contrast open space with general space? DOK 3: How is open space related to general space.</p> <p>Cool down and Rewarding Positive Behaviors: Mr. Kuhn will pass out green on track or white clip up tickets. Mr. Kuhn will report to the classroom teacher what color the students ended up on. Students will participate in a cool down activity by running one lap followed by walking one lap, and line up at the door by playing the game "Mr. Kuhn says".</p>	

Special Education Modifications and 504 plans are located in the back of Mr. Kuhn's lesson plan binder.



KICKING AND TRAPPING



- Create large (30X30 paces) activity area.
- Form groups of 3; then distribute 1 ball to each group.
- Scatter groups within area.
- Direct them to stand in triangles with 5-10 paces separating each group member.

Ready

- 4 cones (for boundaries)
- 1 7" foamball per 3 students
- 1 whistle
- Stopwatch (optional)

Set

1. Triangle Passing

- Today we are going to practice kicking and trapping skills in small groups.
- Don't pass to anyone in your group twice until everyone has been passed to once.
- Trap and stop the ball **before** you pass.
- **Challenges**
 - o How quickly can your group pass the ball **around** the triangle using the instep pass?
 - o When you hear, "switch!" change the direction of your passes.
 - o (After trials.) Using any pass and trap you like, how quickly can your group pass the ball around your triangle 3X? March in place when you're finished.
 - o How many times can you pass the ball around your group in 1 minute? Count out loud.

2. 3-Player Kick and Score

- (Have 2 students in each group move to face each other 10 paces apart, and the 3rd move between them standing with legs straddled.)
- The object of 3-Player Kick and Score is to practice passing accurately.
- The 2 on the outside softly pass the ball so it **rolls** through the middle person's legs.
- Accuracy and control are the key.
- Middle people, turn and face whoever has the ball, and stand with your legs wide and hands up.
- Block the ball to protect yourself if needed, but don't stop it from rolling between your legs.

TRIANGLE PASSING AND 3-PLAYER KICK AND SCORE

GO!

(continued)

- Before kicking, ask the middle person if they are ready. If they say, "Yes," it is safe to try a "shot on goal."
 - When you hear "Switch!" change your middle person. Everyone will have a turn in the middle.
 - **Challenges**
 - o How many goals can you and your partner score in 1 minute?
 - o Can you score without touching the legs of your goal?
 - o If the middle person brings their feet closer together, can you still score?
3. **Wrap it up**
- Did you earn the middle person's trust? If so, how?

SPARK IT UP!

* Keep Away (2 on 1)

The object of Keep Away is for the 2 outside people to pass the ball without the person in the middle stealing it. Use all the passes, traps, and dribbling techniques we've learned. When you hear "Switch!" show how quickly you can change places and start again. (Call "switch" every 30 seconds or so.)

* 3-Player Kickball

(Create groups of 3, and scatter them within the area. The kicker, pitcher, and fielder are in a straight-line formation spaced equal distance apart.) Pitchers, roll the ball to your Kicker. Kickers, kick the ball, and follow it out in the field. Stay out there and become the next Fielder. Fielders, retrieve the ball, and run it in to the Pitcher's position. The original Pitcher is the new Kicker. Rotate quickly so everyone has a lot of turns to kick.



SOCGER RED LIGHT, GREEN LIGHT

Friday

2-9-16

STUDENT TARGETS

- Skill: I will tap the ball forward with a safe amount of force - keeping the ball close and under control.
- Cognitive: I will explain what a Calorie is and what good health balance is
- Fitness: I will list the healthy foods that I like to eat in order to fuel my body for physical activity.
- Personal & Social Responsibility: I will follow directions by keeping control of my equipment and body in order to keep my classmates and myself safe and active.

TEACHING CUES

- Eyes Alert
- Eyes Up
- Quick Looks
- Inside/Outside Taps

ACTIVITY SET-UP & PROCEDURE

Equipment:

- 1 soccer ball per student
- Enough low profile cones to create 2 parallel lines 20 yards apart
- Selected Academic Language Cards

Set-Up:

1. Create a large activity area with 2 parallel lines, wide enough for all students to stand safely on 1 line.
2. All students to 1 line, facing the opposite line.
3. Teacher stands on the opposite line as the "Traffic Light."

Activity Procedure:

1. It's time to play Red Light, Green Light while we dribble our soccer balls. Cars use gasoline as fuel and some use electricity. Our bodies use Calories for fuel and we get Calories from food. When we're physically active, we burn calories. It's important that we eat healthy food in order to refuel our bodies. Who can give me some examples of healthy foods?
2. Your goal is to dribble your soccer ball over the end line where I'm standing. I will be the traffic light first.
3. When I call out "Green Light," you will start to dribble toward the other end line. When I call out "Red Light," you have to stop and freeze immediately, keeping control of your soccer ball.
4. Any student who doesn't stop on time must go back to the start.
5. When you cross the end line that I'm standing on, you score a point and we'll restart the game.

Grade Level Progression:

K: Focus on safe behaviors and following directions (Standard 4). It's okay for students to work without a ball or carrying a ball. When ready, add a ball with a focus on "tap and follow."
 1st: Keep a walking pace with a focus on ball control and light inside taps.
 2nd: Allow students to jog using both inside and outside taps.



SOCCER RED LIGHT, GREEN LIGHT

CHALLENGE PROGRESSIONS

MODIFICATIONS

ACADEMIC LANGUAGE

STANDARDS & OUTCOMES ADDRESSED

DEBRIEF QUESTIONS

TEACHING STRATEGY FOCUS

- Call out commands quickly.
- Add cones inside the activity area as obstacles.
- [If space allows] Students make a kick past a third line after crossing the traffic light line.

Add a "Yellow Light" command before saying "Red Light" to allow students to slow down before stopping.

Dribble, Ball Control, Force, Fast, Slow, Inside of the Foot, Good Health Balance, Safety

- **Standard 1 [E18.K-2]** Taps ball forward using inside of the foot (K); Dribbles ball using inside of the foot while walking in general space (1); Dribbles with the feet in general space with control of ball and body (2).
- **Standard 2 [E3.K-2]** Travels in general space with different speeds (K); Differentiates between fast and slow speeds (1a) ...and strong and light force (1b); Varies time and force with gradual increases and decreases (2).
- **Standard 3 [E3.K-2]** Recognizes that food provides energy for physical activity (K); Differentiates between healthy and unhealthy foods (1); Recognizes the "good health balance" of good nutrition with physical activity (2).
- **Standard 4 [E6.K-2]** Follows teacher directions for safe participation and proper use of equipment with minimal reminders (K); ...without teacher reminders (1); Works safely with physical education equipment (2).
- **Standard 5 [E1.K-2]** Recognizes that physical activity is important for good health (K); Identifies physical activity as a component of good health (1); Recognizes the value of "good health balance" (2).

- **DOK 1:** Can you recall why good ball control was important in this activity?
- **DOK 1:** Can you recite the cues that we used for ball control?
- **DOK 2:** Can you tell me why each of those cues is important to foot dribbling?
- **DOK 1:** What is a Calorie? What is a healthy food? What is an unhealthy food?
- **DOK 2:** How do healthy foods and physical activity relate to good health balance?
- **DOK 3:** How would you help a friend or family member understand and practice good health balance?

Helping students revise knowledge: Many students will have misconceptions about good nutrition and health balance. Take this opportunity to correct their errors and add new information to their nutrition vocabulary. Find accurate nutrition information at www.choosemyplate.gov.

GET YOUR BALL



Ready...

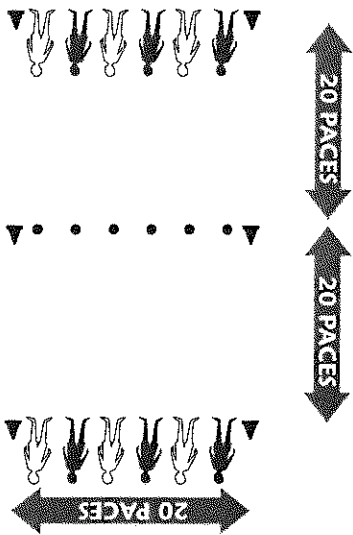
- 1 ball per pair
- 6 cones

Set...

- Designate 3 (20 paces long) parallel lines, 20 paces apart using cones.
- Students in equally skilled pairs in partner face off on opposite endlines.
- Distribute balls evenly along center line.

GO!

1. The object is to score a point by getting a ball from the center and dribbling it back to your own endline.
2. On "Get your ball!" you and your partner run from opposite endlines to midfield, and try to gain control of the ball in front of you. If you get the ball, dribble it back to your own endline (safe zone). Once there, trap the ball.
3. If you didn't get the ball, try to legally steal your partner's ball before they reach the safe zone. If you steal the ball, dribble it to your safe zone.
4. You and your partner continue to try to steal the same ball and bring it to your own endline until signal.
5. (Give stop signal after 30-45 seconds.)
6. Bring the balls back to midfield, and get ready for the next round.
7. (Continue for several rounds.)



CHALLENGES

- * Which group can bring the most balls to their safe zone?
- * How quickly can you set up the balls for the next round?

CUES

- * Dribblers, when in an open space, push the ball and run after it.
- * Remember, you can take a ball from your partner only.



SHARK ATTACK

STUDENT TARGETS

- **Skill:** I will look for and then dribble into open space.
- **Cognitive:** I will identify and define two or more academic language vocabulary words.
- **Fitness:** I will identify the components of health-related and skill-related fitness.
- **Personal & Social Responsibility:** I will demonstrate responsible behavior by following all safety rules.

TEACHING CUES

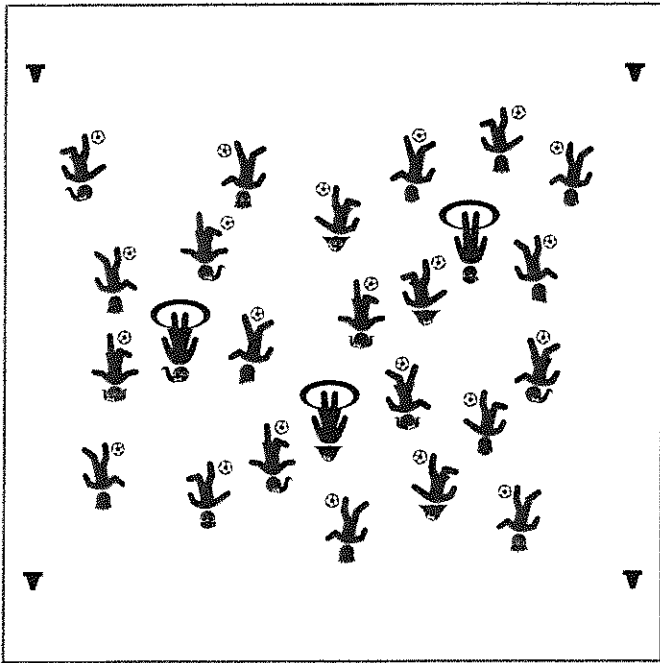
- Ears Alert
- Eyes Up
- Quick Looks
- Inside/Outside Taps
- Control Your Speed

ACTIVITY SET-UP & PROCEDURE

- Equipment:**
- 4 large cones
 - 1 soccer ball per student (minus 3)
 - 3 hula hoops or low profile cones

Set-Up:

1. Create boundaries for a large activity with large cones.
2. Create Shark Cages by placing 3 hoops (or low profile cones) in the activity area.
3. Send 1 student (Shark) to each of the 3 hoops.
4. Scatter the remaining students throughout the



Activity Procedure:

1. This game is called Shark Attack. Your goal is to dribble your soccer ball all around the ocean without it being stolen by a Shark.
2. On the start signal, everyone but the Sharks will begin to dribble in open space. The 3 Sharks will stay in their cages (hoops) without a ball.
3. When you hear "SHARK ATTACK!" the 3 Sharks will come out and try to steal your ball. If your ball is stolen, you become a Shark and the Shark who stole your ball begins to dribble around. You can't steal the ball from the player who stole it from you.
4. On the stop signal, everyone will freeze and Sharks will return to their cages.

Grade Level Progression:

- 3rd: Play with only 2 Sharks. Everyone at a walking pace.
- 4th: Add the third Shark. Dribblers at a jogging pace, Sharks at a walking pace.
- 5th: Both Dribblers and Sharks at a jogging pace.

Challenge Progressions:

- Sharks also play with soccer ball and dribble as they chase. Sharks attempt to kick other players' soccer balls out of bounds. If a Shark kicks a player's ball out of bounds, that player retrieves her/his ball, does 5 stationary ball taps, and then returns to the game.
- Everyone is a Shark!

Modifications:

Play with only 1 Shark.



SHARK ATTACK

Dribble, General Space, Ball Control, Body Control, 1 v 1, Practice, Mature Skill Pattern, Small-sided Game, Safety

ACADEMIC LANGUAGE

STANDARDS & OUTCOMES ADDRESSED

DEBRIEF QUESTIONS

TEACHING STRATEGY FOCUS

Help students practice skills and strategies: Students must be reminded to refocus on both the cognitive and physical aspects of deliberate practice. Activities like Shark Attack can easily become all for the sake of fun. Freeze the activity, review learning goals, and then restart with sharpened focus and effort.

- **Standard 1 [E18.3-5]** Dribbles with the feet in general space at slow to moderate jogging speed with control of ball and body (3); Dribbles with the feet in general space with control of ball and body while increasing and decreasing speed (4); Combines foot dribbling with other skills in 1 v 1 practice tasks (5).
- **Standard 1 [E20.5]** Foot dribbles with mature patterns in a variety of small-sided game forms (5).
- **Standard 2 [E1. 3-5]** Recognizes the concept of open spaces in a movement context (3); Applies the concept of open spaces to combination skills involving travelling (e.g., dribbling and travelling) (4a); Dribbles in general space with changes in direction and speed. (S2.E1.4c); Combines spatial concepts with locomotor and non-locomotor movements in games environments (5).
- **Standard 3 [E3.3-5]** Describes the concept of fitness and provides examples of physical activity to enhance fitness (3); Identifies the components of health-related fitness (4); Differentiates between skill-related and health-related fitness (5).
- **Standard 4 [E1.3&5]** Exhibits personal responsibility in teacher-directed activities (3); Engages in physical activity with responsible interpersonal behavior (e.g., peer to peer, student to teacher) (5).
- **Standard 5 [E1.3-5]** Discusses the relationship between physical activity and good health (3); Examines the health benefits of participating in physical activity (4); Compares the health benefits of participating in selected physical activities (5).
- **DOK 1:** How can you recognize open space during an activity like Shark Attack?
- **DOK 2:** How would you compare and contrast open space with general space?
- **DOK 3:** How is open space related to general space?
- **DOK 1:** What is health-related fitness and what are its components? Skill-related fitness?
- **DOK 2:** How does (name fitness component) affect your physical performance in sports like soccer?
- **DOK 3:** What facts would you select to support improving (name fitness component)? Why did you select those facts?